Contents

		page
Abstract		*v*
Acknowledgements		*vii*
Contents		*ix*
List of Figures		*xi*
List of Tables		*xiii*
List of Abbreviations		*xv*
Chapter 1:	**Introduction**	1
1.1	Challenges / Problems addressed in thesis	2
1.2	Problem Formulation	2
1.3	Motivation for the approaches developed	2
1.4	Our Contributions	3
1.5	Thesis Organization	4
1.5.1	*Chapter 2: State-of-the-Art : Human Action Analysis*	*4*
1.5.2	*Chapter 3: State-of-the-Art : Human Action Assessment*	*4*
1.5.3	*Chapter 4: Assessment of Grace and Consistency*	*4*
1.5.4	*Chapter 5: Detecting Missed and Anomalous Action Segments*	*5*
1.5.5	*Chapter 6: Assessment against multiple experts*	*5*
1.5.6	*Chapter 7: Unsupervised anomalous pose detection*	*5*
1.5.7	*Chapter 8 Olympics Events Scoring relative to expert performance*	*6*
1.5.8	*Chapter 9 Conclusions and Future Scope*	*6*
Chapter 2:	**State-of-the-Art : Human Action Analysis**	7
2.1	Reported reviews and datasets	8
2.1.1	*Human movement - levels of abstraction*	*8*
2.1.2	*Reported reviews*	*8*
2.1.3	*Human action recognition datasets*	*9*
2.2	Human motion representation	10
2.2.1	*Human body shape models*	*11*
2.2.2	*Human image models*	*14*
2.2.3	*Local feature-based representation*	*16*
2.2.4	*Features from Deep Learning Paradigm*	*17*
2.3	Human action recognition	18
2.3.1	*Space-Time approaches*	*19*
2.3.2	*Sequential Modeling*	*20*
2.4	Complex action Segmentation	21
Chapter 3:	**State-of-the-Art : Human Action Assessment**	23
3.1	Motion Representation for Human Action Assessment	23
3.2	Hand-Crafted Assessment Systems	24
3.3	Human Action Quality Assessment (AQA)	27
3.3.1	*Regression Models*	*27*
3.3.2	*Automated Feedback Techniques*	*28*
3.3.3	*Olympics Action Scoring Datasets*	*28*
3.4	Human Action Skill Determination	29
3.5	Open Challenges	29
Chapter 4:	**A framework to assess Grace and Consistency of Long-Term Repeatable Actions**	31
4.1	Introduction	31
4.2	Sun Salutation : Overview	33

4.3 Proposed Framework 34
4.3.1 Choice of Features 34
4.3.2 Sub-Action Modeling Using Posture specific HMM-MIO 35
4.3.3 Automatic Segmentation and Recognition of postures in long-term action sequence 36
4.3.4 Decoding Fast Sun Salutation-Modified Viterbi with prior resets 37
4.3.5 Decoding slow Sun Salutation sequences 40
4.3.6 Grace and Consistency assessment 41
4.4 Experiments 42
4.4.1 Sun Salutation Quality Assessment Dataset 42
4.4.2 Results 42
4.5 Conclusion 44

Chapter 5: Detecting Missed and Anomalous segments in Long-Term Actions 45
5.1 Introduction 45
5.2 Proposed Approach 46
5.2.1 Pose Estimation 46
5.2.2 Approximate String Matching algorithm 47
5.3 Conventional Dynamic Time Warping 48
5.4 Experiments and Results 50
5.5 Conclusion 52

Chapter 6: Assessment against multiple experts 53
6.1 Introduction 53
6.2 Proposed Methodology 54
6.3 Experiments 57
6.3.1 Sun Salutation Assessment Dataset 57
6.3.2 Baseline and Experiment Settings 57
6.3.3 Results 58
6.4 Conclusion 59

Chapter 7: Unsupervised Anomaly Detection and Temporal Segmentation of Long-Term Action Sequences 61
7.1 Introduction 61
7.2 Unsupervised Temporal Action Segmentation and Anomaly Detection: Proposed Methodology 63
7.2.1 Feature extraction 63
7.2.2 Frame wise distance matrix computation 63
7.2.3 Network Construction from video frames 63
7.2.4 Key Pose detection and Anomlay Detection using Commmunity Detection 63
7.2.5 Filtering out anomalous poses from imperfect videos 65
7.3 Temporal Clustering techniques 66
7.4 Experiments 67
7.4.1 Human Action Segmentation 67
7.4.2 Computational Complexity 69
7.4.3 Anomaly detection 69
7.4.4 Leveraging community detection based approach towards improved segmentation 69
7.5 Conclusion 72

Chapter 8: Olympics Scores Estimation using Siamese Network-Based Deep Metric Learning 73
8.1 Introduction 73
8.2 Related work 75
8.3 Proposed Scoring Model 77
8.3.1 Deep Metric Learning Module 77
8.3.2 Score Estimation Module using Expert bias 78
8.3.3 Training the DML and Scoring Modules 80
8.4 Feedback Proposals 80
8.5 Experiments 81
8.5.1 Dataset Splits 81
8.5.2 Performance evaluation metrics : 82
8.5.3 Baseline Works 82
8.5.4 Score Estimation Results 82
8.5.5 Ablation Study 87
8.5.6 Clip-level feedback 87
8.5.7 Analysis of various embedding 89
8.5.8 Runtime Complexity 91
8.6 Conclusions 91

Chapter 9: Conclusion and Future Scope 93
9.1 Summary of proposed methods and their results 93
9.2 Future Scope 96

References 99